

Woolies Training Calendar 2024 Rider & Skill Level

Date				13-Nov	20-Nov	27-Nov	4-Dec	11-Dec	18-Dec		1-Jan	8-Jan	15-Jan		29-Jan	5-Feb	12-Feb	19-Feb	26-Feb	4-Mar	11-Mar	18-Mar	25-Mar		8-Apr	15-Ap		29-Apr 6-Ma	/ 13-1
Holidays Woolies on Wheels 2024	12 to 14 May	3 days	Week from event	26	25	24	23	22	21	Xmas 20	NY 19	18	17	Aus Day 16	15	14	13	12	11	10	9	8	7	Easter 6	5	4 Book Bike Sv	Anzac 3 c	2 Bike 1 Service	Tour M
Fundraising	Milestones													F	undraising	25%					undraising	g 50%			Fundraisi	ng 75%		Fundraisi	ng 10
Woolies on Wheels 2024			Ability	Level 1	Level 1	Level 1	Level 1	Level 1	Level 1	Level 1	Level 1	Level 2	Level 2	Level 2	Level 2	Level 2	Level 2	Level 3	Level 3	Level 3	Level 3	Level 3	Level 3	Level 4	Level	4 Level	Level 4	Level 4 Level	4 Re
Level	Standard			Bike Skills						Peloton Si	kills							Strength				Enduranc	e		Achieven	nent			
Level 1	New Rider		Learning 1. Can clip in/out 2. Braking & steering skills 3. Gear changing							N/A						N/A				N/A			New Learner						
Level 2	Intro			Learning 1. Can ride in all handlebar positions (hoods, flats, drops) 2. More effective gear changing 3. Multi riding positions							Learning 1. To ride in close proximity to others (2 up, 4 up, 6 up – mini group) 2. Singles / Doubles movement 3. Turning & lane changing 4. Calling obstacles & peloton movement						10-30km flat @ 20+km/h					10-50km per week			Learning Bike Skills / Learning peloton skills on closed roads				
Level 3	Intro +			Learning 1. Effective cadence 2. Descending, incl. drops riding position 3. Descends in the drops							Learning 1. Comfortable riding sideby-side in a peloton 2. Spacing control within a peloton 3. Efficient peloton dynamics 4. Descending in a peloton						30-70km @ 22-24km/h on flat terrain					50-100km per week			Learning peloton & bike skills on public roads				
Level 4	Intermediate	Learning 1. Descending techniques 2. Eating & drinking while riding 3. Gear changing according to terrain							Learning Peloton skills 1. Rollers vs climbs 2. Gears vs gradient vs speed 3. Climbing as a peloton 4. Effective anticipation & movement						90-120km on flat & hilly terrain @ 23-26km/h in a peloton (23km/h solo)					150-250km per week			Minimum requirement for 2-4 day tour or stages			4			
Level 5	Experienced			<ol> <li>Confident descending technique</li> <li>Comfortable handling in all road &amp; weather conditions</li> </ol>						<ol> <li>Comfortable in a peloton in all riding conditions</li> <li>Constant fine tuning of peloton dynamics</li> </ol>						100-150km at 1000-1500m @26-30km/h in a peloton (24-26km/h solo)					200-300 km per week (with back to back long ride)			Any TdC Tour Ready, in a peloton. Min level medic					
Level 6	Advanced		Higher level of bike handling in all road & weather conditions						Higher peloton dynamic skills incl. 1. Finer skills of 'engine room' 2. Finer skills of midpeloton dynamics 3. Shepherd / mentor riders						120-150km at 1500m @ 28-32/km/h in a peloton (25- 29km/h solo)					250+ km per week (with multiple back to back rides)			Reliable & competent 'engine room' and peloton tuner. Min. Day mechanics						
Level 7	Advanced Ride Lea	ader	Higher level of bike handling in all road & weather conditions Plus ride & radio operation skills						<ol> <li>Higher I</li> <li>Actively</li> </ol>	evel pelot managing t site man	levelopmen on dynamic g 'people vs agement tr g skills	cs fine tuni skill'		120-150km at 1500m @ 28-32/km/h in a peloton (25- 29km/h solo)					300+ km per week (with multiple back to back ride)			Trainer & ride leader on tour			r				
Level 8	Advanced Peloton	Manager 8	8 210	Higher level of bike handling in all road & weather conditions Plus ride & radio operation skills							Advanced peloton management development 1. Higher actively managing 'people vs skills' 2. Assign & monitor roles 3. Higher briefing & training skills 4. Higher 'on-tour' traffic management 5. Effective leadership							120-150km at 1500m @ 28-32/km/h in a peloton (25-29km/h solo)					300+ km per week (with multiple back to back ride)			ainer of & 2IC on			